

"The Crucible" GLOSSARY OF TERMS 2KNOW

- **Antagonist:** a character who opposes or contends with others in a drama.
- **Protagonist:** the leading or principal character in a drama.
- **Climax:** the point of greatest tension/suspense in a play.
- **Conflict:** a struggle between opposing people in a play.
- **Desperation:** when you do something under pressure quickly – just to survive.
- **Frustration:** anger at being prevented from doing something.
- **Pathos:** result of a play's action or events which causes the audience to feel sympathy or pity for a character.
- **Pity:** to feel sorry for someone having a bad time.
- **Reputation:** what other people think of you.
- **Shame:** when you feel bad about yourself because of something you have done.
- **Suspense:** the feeling of excitement or fear when you watch a play or listen to a story.
- **Sympathy:** having caring feelings for someone else whom is having a hard time.
- **Tragic flaw:** a weakness or limitation in an otherwise good character that results in his or her fall.
- **Dramatic Irony:** where the audience is aware of important facts or information that a character onstage is not. Adds to the tension of a scene.
- **Internal Conflict:** a struggle that takes place within a character's mind, often based on morality (easy-but-not-right option vs hard-but-right option).